

Web Platform for Education of AI and Coding

AISOCCER



- Educational but entertaining game developed by KAIST
- Control of robot player and game strategy implemented by coding based on AI and exciting matchup between users in the league
- Ideal platform to learn AI and coding

Key Features

- Rich contents for learning AI and coding
- Automatic conversion of block code to Python code to join league
- Expert system and deep learning contents
- Official game in International Robot Olympiad (IRO)
- Contents for elementary, middle, and high school students
- Coding game strategy and competing against the opponent's code



iRJ

Block Coding



Python Coding



Cube Robot



Humanoid Robot

AI Soccer field



For Education and Entertainment...

- Exciting movement of robot players
- Cube robot and a suite of Humanoid robots
- Solving mini-tasks with block and Python codes to prepare for ultimate matchups
- My own league to prepare games with users

Al Soccer History



ARGOON

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Educational Contents

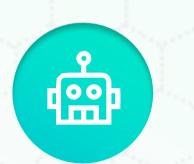
- Premium educational contents prepared by KAIST
- Easy-to-follow expert rules and very educational deep learning techniques



Rule-Based Create expert rules for robot movements



Learning-Based Train the robot's actions using deep learning algorithms



My Own League

Develop your unique coding strategies and prepare for league

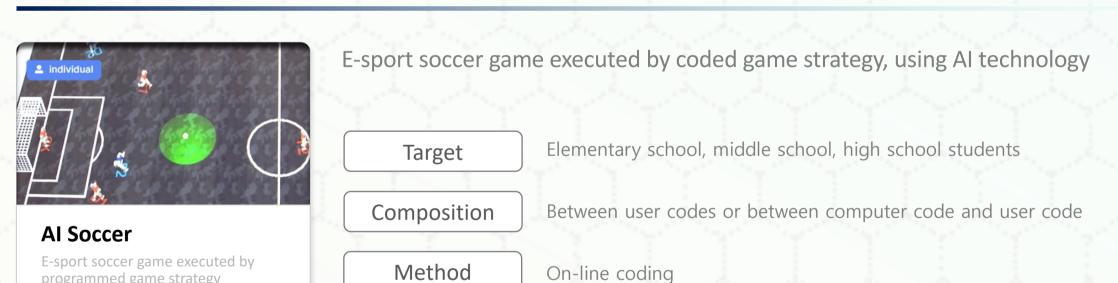


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League

Compete against other users to determine ranking and earn rewards

Al Soccer Game



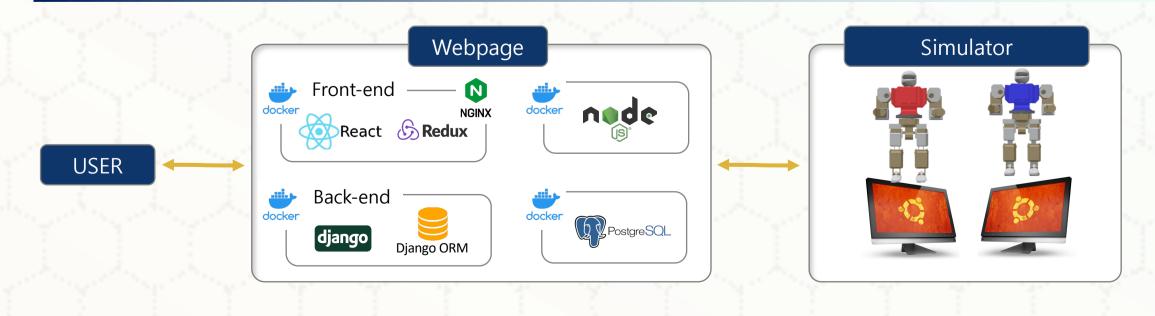




Judging Criteria

Competition with other users to determine ranking

Platform Structure Diagram





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